

ANTON

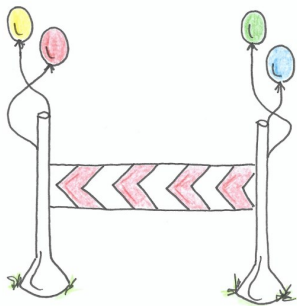
Anton er på ridebane

Hvilken vej rider han?

Træk streg fra 1 til 30

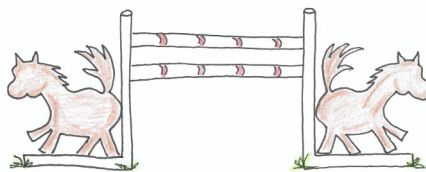


3.



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19.

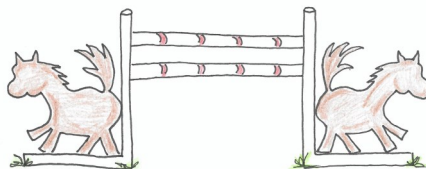


4.

5.

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7.



18.

17.

11.

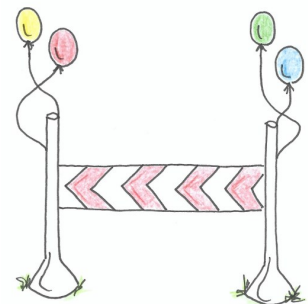
14.

30.

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